Index

Adaptation, 35, 54, 138
Adaptive radiation, 25
Animal cognition, 78, 84, 150–153
   birds and, 78, 150–151
cats and, 78
chimpanzees and, 78, 120, 122
monkeys and, 78
octopi and, 151–152
orangutans and, 120, 151
rats and, 150
Antirealism, 38–39
Argument from the sciences, 42–45
Argument from miracles, 47, 49
As-if realism, 4, 36, 38–47
Associations, mental, 8–9, 120, 150–153. See also Animal cognition; Bissociation
Attention, 81, 68–69
Binding problems, 71, 163
Bissociation, 8–9, 150–153
Brain
   evolution and (see Evolution)
   visual system and, 60–66
Causation
   bottom-up, 14–15, 33–34, 162
top-down, 14–15, 33–34, 162
Cell functions, 32–33
Cognition. See Animal cognition;
   Associations, mental; Bissociation;
   Vision
Cognitive fluidity, 147–150
Component, 12
Computer processing, 70, 141
Consciousness. See Scenario visualization
Constraint, 21
Constructivism, 39
Cosmides, Leda, and Tooby, John, 135–139
Critical period, 86
Data selectivity
   in organisms generally, 17–21
   in the visual system, 67–69
Drosophila, 26
Dummett-style assertibility conditions, 46
Emergentism, 29–31, 136
   nomological emergence and, 30–35
   representational emergence and, 36–46
Environment, 23, 84
Environmental-organismic information exchange
   in organisms generally, 23–26
   in the visual system, 84–88
Eureka moments, 153
Evolution, 91–95
brain and, 99–102
Darwin and, 92
environments and, 94–95, 123–125, 140–141
genetic variability and, 91–95
hominins and, 7–8, 103–105, 140–141
javelin and, 118–123
mutations and, 92–93
natural selection and, 91–95
nervous systems and, 95–99
principle of economy and, 98, 142
scenario visualization and (see Scenario visualization)
sieve illustration and, 94
visual system and, 105–109
Evolutionary psychology, 8, 135–146
broad evolutionary psychology, 135–148
narrow evolutionary psychology, 135–148
Exaptation, 52
Face-selective cells, 63
Fallibilism, 46
Functions, 5, 36–38, 47–55
Cummins’ organizational view of, 49–55
Griffiths/Godfrey-Smith’s modern history view of, 49–55
General intelligence, 138, 147
Gestalt psychology, 87
Geological time, 102
Good trick, 124–125
Hierarchical organization, 4, 11–12, 15
of living systems generally, 11–17
of visual systems (see Vision)
Homeostasis
generalized, 4, 13–14, 31–35
particularized, 4, 13–14, 31–35
Homeostatic organization view, 4, 31–36
Hominin evolution (see Evolution)
Homunculus problem, 163–165
Humphrey’s distinction between “in here” and “out there,” 96, 98
Imagination, 155
Information, 17–18
Informational integration
in organisms generally, 21–23
in the visual system, 69–74
Integration. See Selectivity and integration
Internal-hierarchical data exchange
of living systems generally, 12, 15–17
of the visual system, 57–67
Javelin, 118–125
Just-so stories, 119
Kantianism, 41, 155–156
Knowledge, 38
Long-term potentiation. See Memory
MacLean’s model of evolution, 99–101
Mayr, Ernst, 11–12
Memory, 79–81
Mind-body problems, 77
Mithen, Steven, 9, 147–150
Modularity, 9
evolutionary psychology and, 135–139
visual system and, 71–72
Nervous system
central, 98–100, 109
peripheral, 98–100
Neurulation, 85
Neuronal synchrony, 82–84
Neurotrophic theory, 86
Index

Organisms, 11–27
Parallel processing, 72, 141
Phenotypic traits, 25
Philosophy of science
  epistemological issues in, 36–46
  metaphysical issues in, 29–35
Pictorialist approach, 128
Pleistocene epoch and its importance,
  139–146
Pragmatism, 38–42
Preaptation, 52
Problem solving
  creative (nonroutine), 2, 9, 126–128,
    133–135, 146 (see also Bissociation)
  routine, 2, 9, 133–135
Realism. See As-if realism
Reductionism, 29–31, 136
Scenario visualization
  consciousness and, 2–3, 7–9, 113–118,
    149, 153–158, 162–163
  goal-directness and, 117–118
  illustrations of, 115, 159, 161
  neurobiological evidence and, 7–8,
    129–131
  psychological evidence and, 7–8,
    125–129
  psychological-neurobiological-
    biological continuum and, 10,
    162–166
  selectivity, integration and, 7–8, 113–
    115, 153–158, 163
  steps involved in, 113–114
  tool-making and, 6–7, 109–125,
    158–161
  trial-and-error learning and, 124–125
Selectivity and integration, 3–4, 8–10
  in organisms generally, 17–21
  in scenario visualization (see Scenario
    visualization)
in the visual system, 67–74

Sensory systems, 59–60
Skepticism, 38
Swiss Army Knife model of the mind, 144
Synfire chain, 82
System, 12–15

Thought-experiments, as helpful to a
  point, 53–54
Tool-making, 109–113. See also
  Scenario visualization
  Tool-making industries, 110–113
Truth, 39–41, 43

Veil of perceptions, 47
Vision
  cognitive awareness and, 6, 75–78,
    83–84, 89
  conscious awareness and, 6, 75–78, 84
  disorders and, 75–76
  evolution of, 6, 91
  eye evolution and, 105–106
  hierarchical organization of, 57–67
  illustrations of areas in, 64–65
  levels of processing in, 6, 75–78
  neuronal wiring of, 60–67, 129–132
    what system in, 60, 64–67
    where system in, 60, 64–67
Visual integration, 6, 71–72, 83, 89
Visual modularity, 6, 71–72, 83, 89